

Name \_\_\_\_\_

## Circular Fun

### Multiple Choice Questions

1. What is the main reason the story of If You Take a Mouse to School is so engaging?
  - a) The story has lots of characters.
  - b) The events in the story repeat in a circular pattern.
  - c) Mouse learns many new things in school.
  - d) The story has a surprising and unexpected ending.
  
2. Why does the story keep readers entertained?
  - a) It follows a pattern that builds excitement.
  - b) It is full of serious and dramatic events.
  - c) Mouse is always careful and follows the rules.
  - d) The boy never knows what will happen next.
  
3. How does the circular structure make the story humorous?
  - a) It surprises the reader by changing the plot.
  - b) It keeps adding new characters.
  - c) It makes Mouse repeat actions in a funny way.
  - d) It allows the boy to control what happens.
  
4. What happens when Mouse starts using a notebook?
  - a) He writes a letter to his teacher.
  - b) He asks to go home right away.
  - c) He realizes he forgot his lunch.
  - d) He decides he needs more school supplies.
  
5. What lesson does the boy likely learn from Mouse's actions?
  - a) Bringing a mouse to school is a great idea.
  - b) Mice love to draw and write stories.
  - c) Small things can lead to big adventures.
  - d) School supplies should always be shared.

