

Name \_\_\_\_\_

## Phantom Pet Quest



In the quiet town of Whisperville, Sophie and Jasper heard about a phantom pet. This mysterious creature was said to appear only at night. They decided to search for it and started their quest with a map from an old crypt.

Their first stop was an ancient temple where the pet was last seen. Sophie, always curious, spotted a sapphire on the temple steps. Jasper, though skeptical, picked it up and found a cryptic note underneath.

The note led them to a pumpkin patch, where they had to solve a puzzle. Sophie, feeling triumphant, deciphered the puzzle quickly. Their next clue pointed to an empty amphitheater in the forest.

At the amphitheater, Sophie tripped over a hidden trapdoor. Inside, they found a recipe for a potion that could summon the phantom pet. They gathered the ingredients and brewed the potion, which made the pet appear.

To their surprise, the phantom pet was a friendly, magical creature that became their loyal companion.