

Name _____

The Enchanted Game

Multiple Choice Questions

1. What prompted Timmy and his friends to explore the abandoned house at the end of Elm Street?
 - a) Their love for spooky stories
 - b) Their desire for adventure
 - c) A dare from a neighbor
 - d) The need to find a lost treasure

2. What was inside the peculiar room they discovered in the house?
 - a) Dusty furniture
 - b) Vintage magazines
 - c) Board games, including "The Enchanted Game"
 - d) Cobwebs and spiders

3. What unusual event occurred as they played "The Enchanted Game"?
 - a) They found a hidden treasure in the room.
 - b) The room grew warmer and cozier.
 - c) The lights went out, and they were transported to another dimension.
 - d) They were surrounded by eerie shadows.

4. How did they eventually return to the abandoned house from the fantastical world?
 - a) They completed a series of challenges in the fantastical world.
 - b) They decided to quit the game and leave.
 - c) They followed a trail of breadcrumbs.
 - d) They found a magical portal.

5. What did the friends learn from their adventure with "The Enchanted Game"?
 - a) The importance of avoiding abandoned houses
 - b) The value of teamwork and courage
 - c) The dangers of vintage board games
 - d) The need to bring more flashlights next time

