Name _____

The Enchanted Game of Mystoria

Open-Ended Response Answer Key

1. Answers may vary, but students could describe their excitement, curiosity, and wonder when discovering the Mystoria board game. They might choose roles such as a knight, wizard, fairy, or mythical creature based on their interests.
2. Answers may vary, but students might find encounters with fire-breathing dragons or outwitting mischievous fairies exciting or challenging. They could explain why these encounters would test their bravery, intelligence, or creativity.
3. Teamwork and friendship were crucial to the friends' success because they had to rely on each other's unique abilities to overcome challenges and complete their quest. For example, the sorceress used her magical knowledge to solve puzzles, while the knight protected the group from dangers.
4. Answers may vary, but students could express their feelings about returning to the real world after an extraordinary adventure. They might mention a mix of excitement, nostalgia, and a sense of personal growth. They could also reflect on the memories and lessons they would carry with them, such as the value of friendship and the magic of imagination.

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