

Name \_\_\_\_\_

## The Inventor's Enigma: A Steampunk Adventure

### Multiple Choice Questions

1. What did Amelia find in her grandfather's workshop?
  - a) A dusty book
  - b) A mysterious contraption
  - c) A hidden map
  - d) A secret door
  
2. How did Amelia end up in the steampunk-inspired world?
  - a) She fell through a trapdoor
  - b) She activated the contraption
  - c) She followed a secret passage
  - d) She climbed a hidden staircase
  
3. What role did Captain Skylar play in Amelia's adventure?
  - a) He was a street musician
  - b) He was a clockmaker
  - c) He captained the "Iron Falcon" airship
  - d) He was the mayor of the city
  
4. Who led the group of rebels in the steampunk world?
  - a) Captain Skylar
  - b) Amelia's grandfather
  - c) The Clockwork King
  - d) Amelia's best friend
  
5. What did Amelia uncover about the time-traveling contraption and her grandfather's past?
  - a) Its destructive power
  - b) Its connection to the Clockwork King
  - c) Its purpose and her grandfather's secrets
  - d) Its ability to control automatons

