Name _____

Tom's Games

Multiple Choice Questions

1. How does Huck feel about helping Jim before Tom arrives?
   a) He is unsure and nervous
   b) He is angry at Jim for running away
   c) He is confident that it is the right thing to do
   d) He does not want to help at all

2. How does Tom Sawyer treat Jim's escape?
   a) Like a serious and urgent mission
   b) Like a mistake that Huck should not have made
   c) Like something he does not care about
   d) Like a fun and adventurous game

3. What is one of the unnecessary things Tom makes Jim do?
   a) Dig a tunnel
   b) Escape right away
   c) Take a boat to another town
   d) Hide in a cave

4. What does Huck realize about Tom at the end of the escape plan?
   a) Tom was just trying to help in the best way he knew
   b) Tom had known all along that Jim was already free
   c) Tom was afraid of getting caught
   d) Tom wanted to take Jim far away to live with him

5. What does Huck's experience with Tom's plan teach him?
   a) That real life is not just about fun and adventure
   b) That making things harder is always the best choice
   c) That following Tom's ideas is always the right decision
   d) That Jim should have escaped alone

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