

Name _____

The Volcano Inside

Multiple-Choice Questions

1. What made Alex upset at the start of the story?

- A) Benny took his acorns.
- B) Benny teased Alex.
- C) Benny didn't play Nut Toss.
- D) Benny knocked over his acorn pile.

2. What does Grandma Squirrel suggest Alex should do when he feels angry?

- A) Yell loudly.
- B) Ignore his feelings.
- C) Count his triggers.
- D) Throw pebbles in the river.

3. How does Alex feel after yelling at Benny?

- A) Happy.
- B) Bad.
- C) Proud.
- D) Confused.

4. What does Alex say to Benny after counting his triggers the next day?

- A) "Let's build the pile together."
- B) "Why did you do that again?"
- C) "I don't want to play anymore."
- D) "This game is silly."

5. What lesson does the story teach?

- A) Always win games.
- B) Counting helps with anger.
- C) Never share acorns.
- D) Volcanoes are dangerous.