

Name \_\_\_\_\_

## The Mesmerizing World of Yo-Yos

### Short Answer Key

1. "The Sleeper" involves throwing the yo-yo down, allowing it to spin at the end of the string, and then waking it up by giving it a gentle tug.
2. In "Walk the Dog," the player lets the yo-yo glide along the ground instead of calling it back, testing control and precision.
3. "Around the World" involves sending the yo-yo on a journey around the player's body while it continues to spin at the end of the string, requiring coordination to perform.
4. In "Rock the Baby," the player creates a cradle with the string and gently swings the yo-yo back and forth within it.
5. "Elevator" involves sending the yo-yo up and down the string, making it look like it's riding an elevator.

